



## ANIMATION

**#4142**

### Suggested sequence by semester

*This suggested sequence does not include any developmental courses that may be required. The time required to complete the degree may vary according to the total number of credits taken per semester.*

SEMESTER I			CREDITS			SEMESTER II			CREDITS				
English Composition I	ENG 111	3	English Composition II	<b>OR</b>	ENG 112	3	Drawing I	ART 122	3	Speech Fundamentals	COM 109		
Two-Dimensional Design	ART 130	3	Color Theory		ART 131	3	Media Aesthetics	COM 114	3	Art History I	ART 133	3	
Mathematics for Liberal Arts	MAT 120	4	Drawing II		ART 123	3	Intro to Computer for Fine Art	ART 102	1	Multimedia I	MED 110	3	
<b>TOTAL</b>			17	<b>TOTAL</b>			15						
SEMESTER III			CREDITS			SEMESTER IV			CREDITS				
Art History II	ART 134	3	Portfolio and Presentation		ART 230	3	Animation	MED 220	3	Laboratory Science Elective		4	
Multimedia II	MED 113	3	Advanced Animation		MED 240	3	3D Design	ART 132	3	Principles of Sociology	<b>OR</b>	SOC 120	3
Figure Drawing	ART 124	3	General Psychology		PSY 113		<b>TOTAL</b>			13			
<b>TOTAL</b>			15	<b>TOTAL</b>			13						

### **MATHEMATICS (4 CR)**

Math for the Liberal Arts, MAT 120: In order to take this course, you must place out of Introductory Algebra (through CCM's Accuplacer Math Placement Test, ACT, SAT or PARCC equivalencies) or have taken a noncredit Introductory Algebra course.

**LABORATORY SCIENCE (4 CR):** Choose a 4 credit Lab Science course from the General Education course list or one of the following recommended courses:

BIO 127 Biology of Environment Concerns	BIO 129 Introduction to Botany	BIO 132 Concepts in Biology
BIO 133 Human Biology	CHM 105 Forensic Science	
CHM 117/118 Introductory Chemistry/Lab	PHY 103 Concepts of Physics	
PHY 118 Meteorology	SCI 118 General Astronomy	

**HONORS COURSES:** You may be eligible to take honors courses. For more information, contact Prof. Laura Gabrielsen at (973) 328-5459.